

This is Cadel! She's a half nymph, which often comes with both power and disability. Shy and secretive. Cade is still not used to being around many people, but she loves to tend to plants and get to know people one on one.



This is Ren, but don't expect her to let you call her by her given name right away. Ren may come off as hostile, and she can be very loud and physical, but there's more to her than her brash actions and haughty attitude. Ren is Talmoan, a descendant of silver-skinned elves from a parallel Earth.



This is Adal! She may look human, aside from her purple aura, but she's really something entirely different, though she used to be half human. Adal loves computers and technology, and is still getting used to her scarily powerful abilities.

GAMP ROVENROCK

A Game by

Olivia M./Metaparadox

bit.ly/campravenrock



And who's this guy with the tinfoil hat?

This version of the demo has approximately 41,700 words, not all of which are accessible in the demo, certainly not on a single playthrough.

Please email me at metaparadox1@gmail.com with any bugs, typos, plot holes, or nitpicks so I can fix them!

About Olivia M./Metaparadox

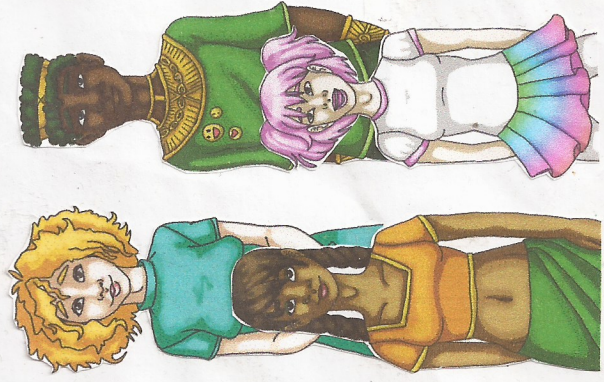
Olivia M. (she/her), who also goes by Metaparadox online, a 26-year-old solo dev of diverse queer narrative games, mostly visual novels and dating sims. She is queer, asexual, Latinx, autistic, chronically ill, a feminist, a secular humanist, a game jam participant, and a lover of DIY and zine

About the Demo

The demo covers the first five in-game days. This game is suitable for ages 13+. There is talk of sexual orientation and attraction, as well as some swearing, talk of trauma and bad family issues, and mildly suggestive content.

Right now this is a very demo-y demo. The backgrounds are almost all free assets that will eventually be replaced with original art. There will be CGs, more sprite expressions and potentially animation, edits or redraws to rushed sprites, mini games, more music and sound effects, as well as more visual representation of things going on in the text. I will also add an Open Dyslexic font option. I apologize for the crappy sketch that is the auditorium background right now.

Befriend four other students on campus, including your roommate Lizzie, lunch buddies Bu and Meha, and Persephone's annoying sister Amy!





Take fascinating classes from quirky teachers!



Also get to know your camp counselors!

About the Game

Camp Ravenrock is a queer sci-fi/fantasy Summer school visual novel/dating sim. It also has slice of life elements, queer friendships, mystery, and adventure. There are characters of color, disabled characters, and queer characters of all stripes! There will be explicit mention and discussion of asexuality and aromanticism! The romance-able characters are all women, as is the player character.

The plot follows the nameable main character, who is about to spend a month at a secret Summer school program for non-humans and partial humans. She has 31 days to spend on taking classes, skipping classes, exploring, making friends, dating, figuring out the world she's been thrust into, and potentially unraveling a hidden mystery.

Characters!

This is the player character! Many of her actions and words are up to you. You even get to choose her supernatural power at the beginning of the game. She is a "partial," in that she is part human, part...something else.



This is Kimreel! She's a social butterfly who is fascinated by people and what makes them different, as well as various forms of entertainment both on Earth and elsewhere. She comes from an ultra-technologically advanced underground city on the Moon



Some of the game will be the same each time you play, but there is enough content that even for the demo you'll have to play at least 5 times to see most of it. You can choose some of what your character does, but there are also some random elements to make things more interesting.

Background

I started working on Camp Ravenrock in 2015, but barely got anywhere with it.

But I started working on it again in September 2017. When I discovered Yuri Jam (a game jam about making games about queer women) in October 2017, I got the push I needed to keep going and release this demo. The world the game is set in is something I've been working on since 2007.

culture, and all of these identities and interests affect her work. Olivia is also the founder and host of Ace Jam, a game jam about making games with asexual characters, as well as the admin of a Queer Game Dev Discord server.

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Queer Game Dev Discord: <https://discord.gg/kxVTMfH>

This is Persephone! She's a "partial" like you, also from the US, though she's somewhat embarrassed by her powers. She's a bit socially awkward, but when she opens up, she'll talk your ear off about her underground, DIY interests.

